

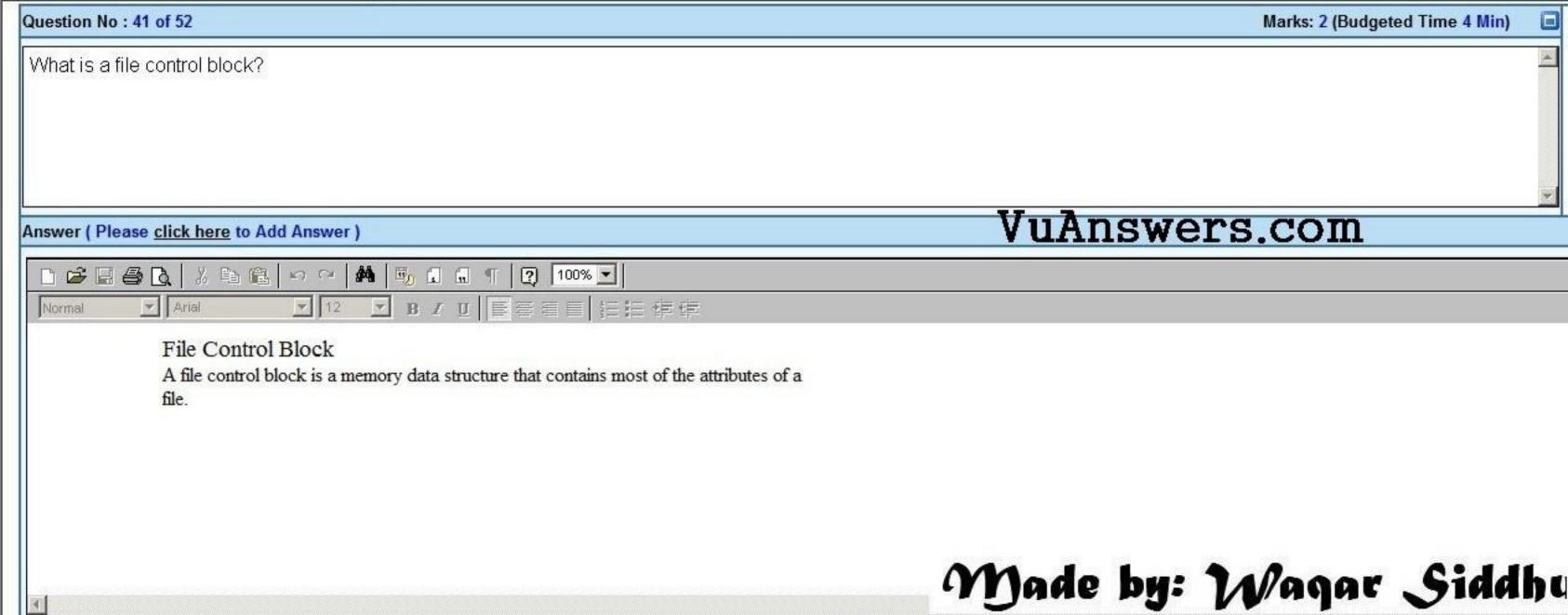
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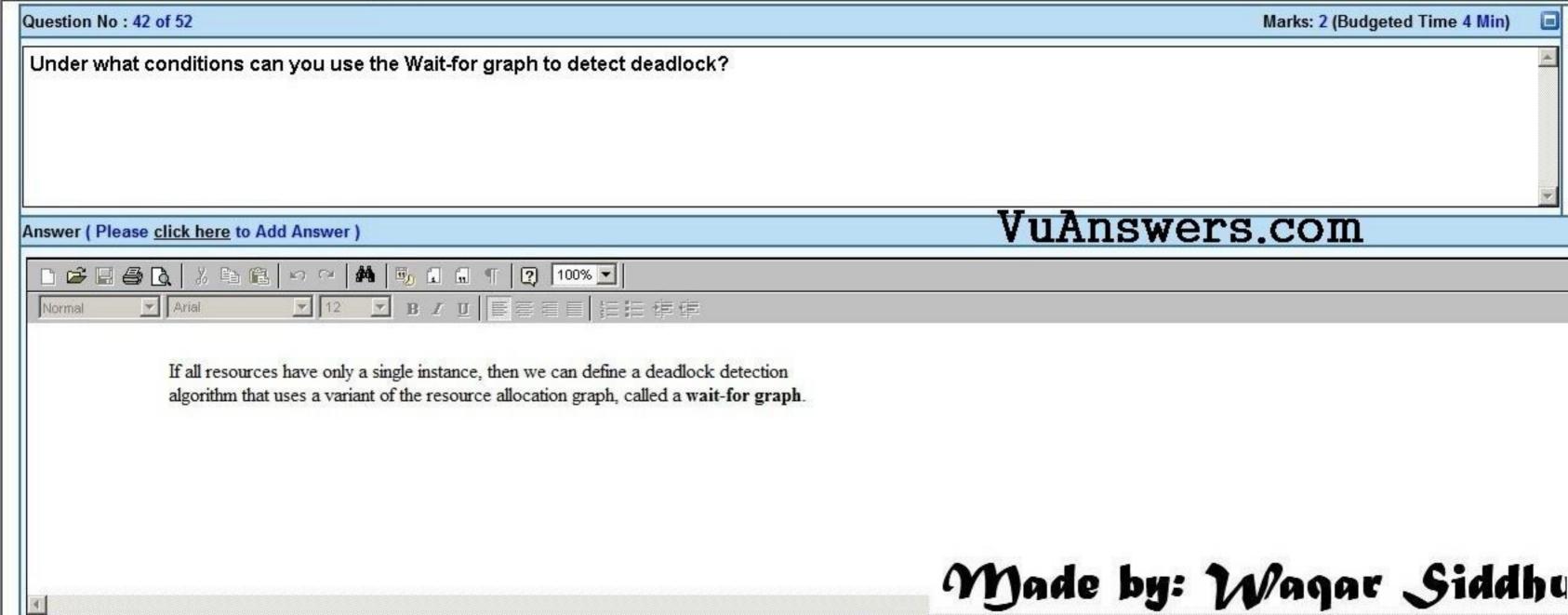
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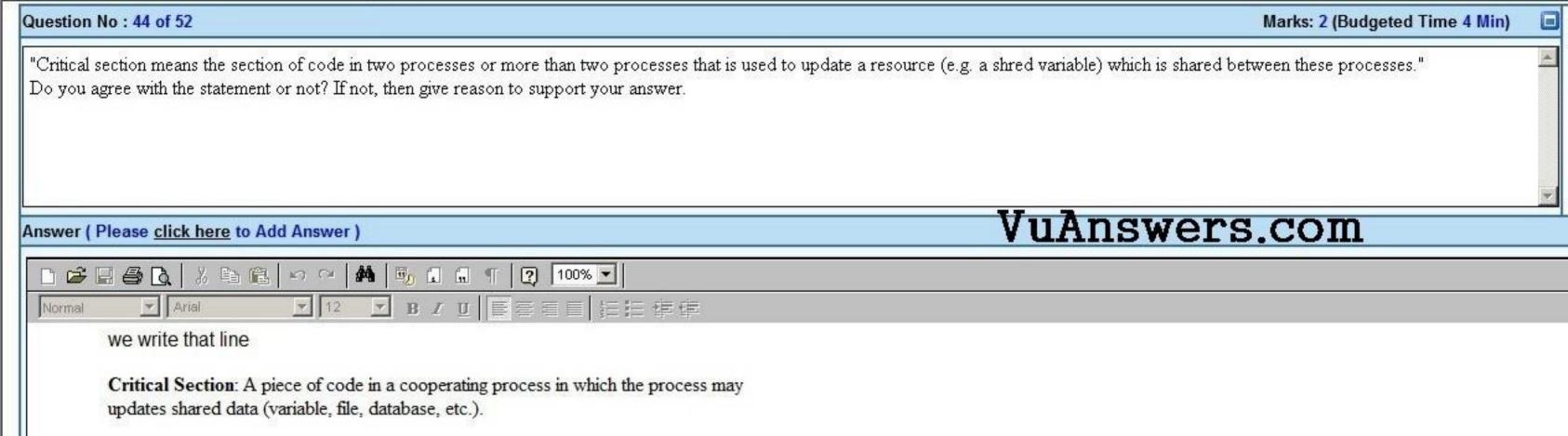
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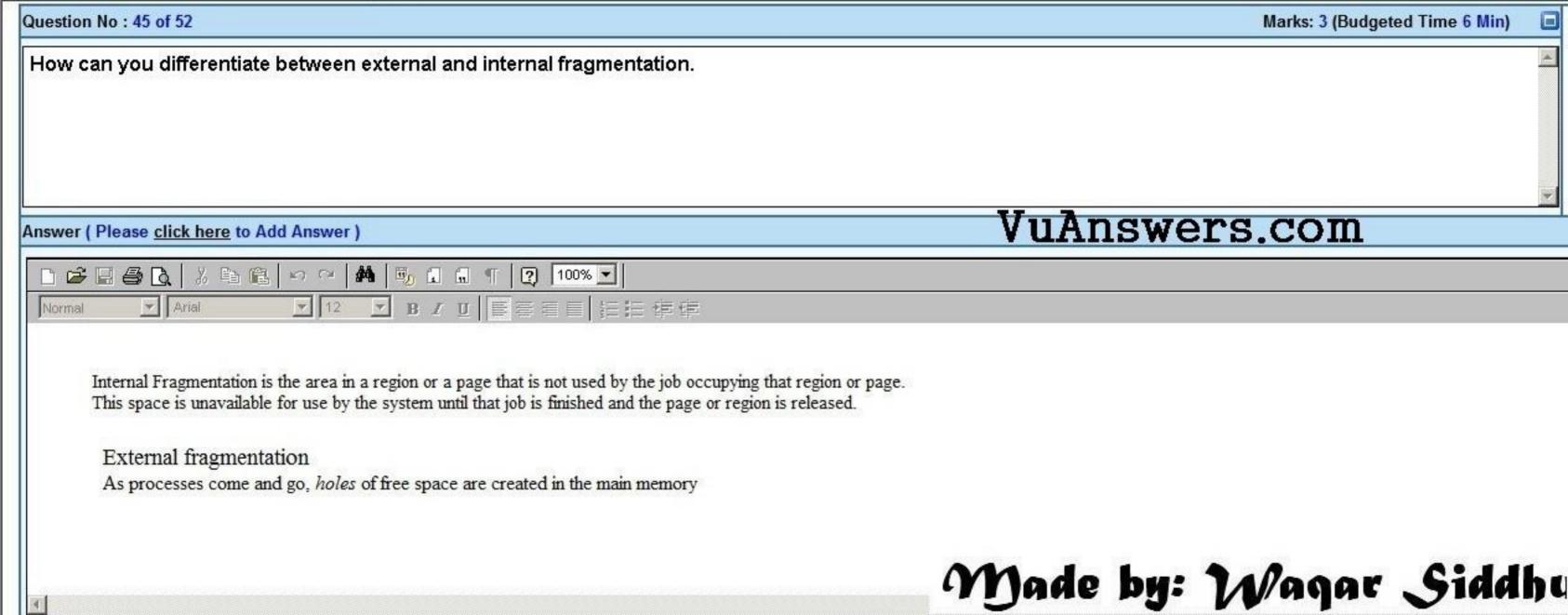
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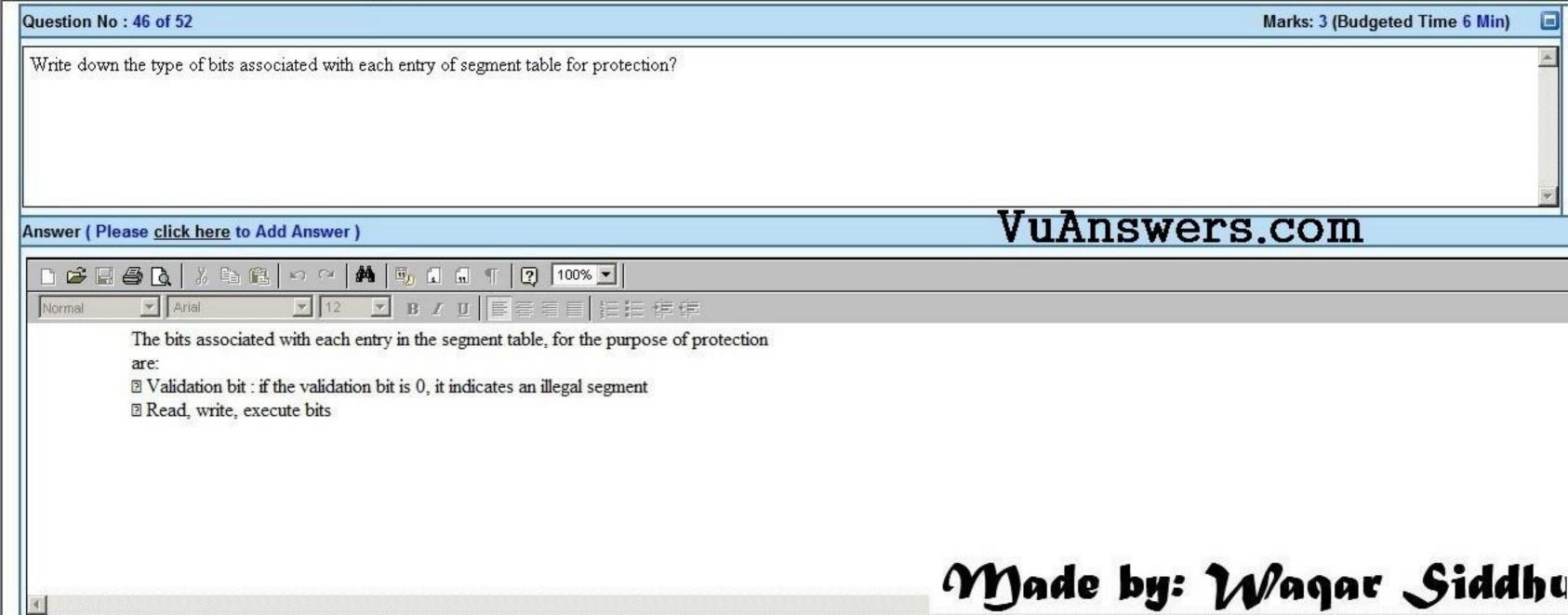








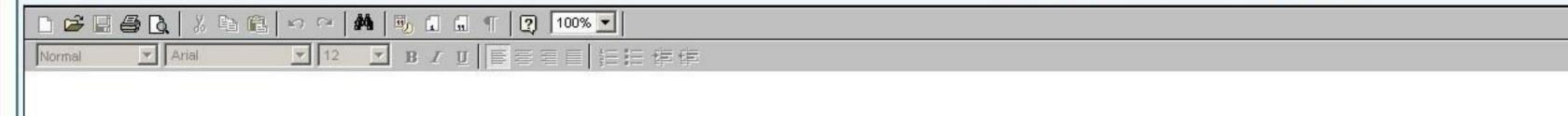


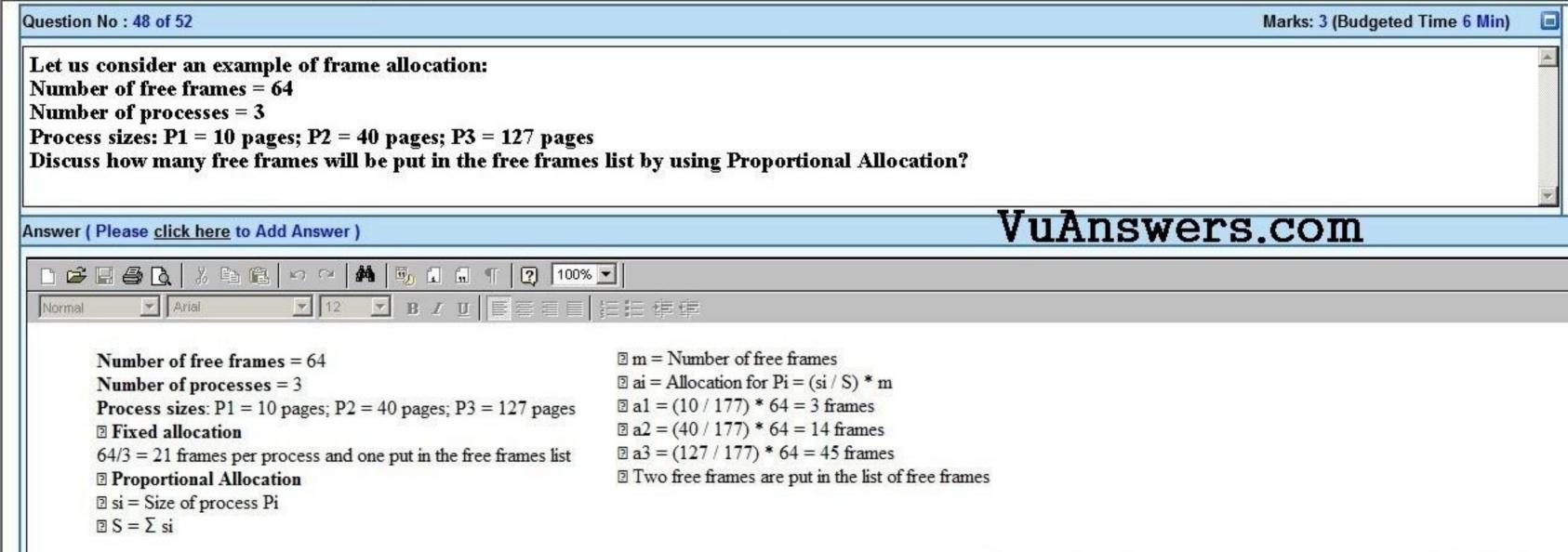


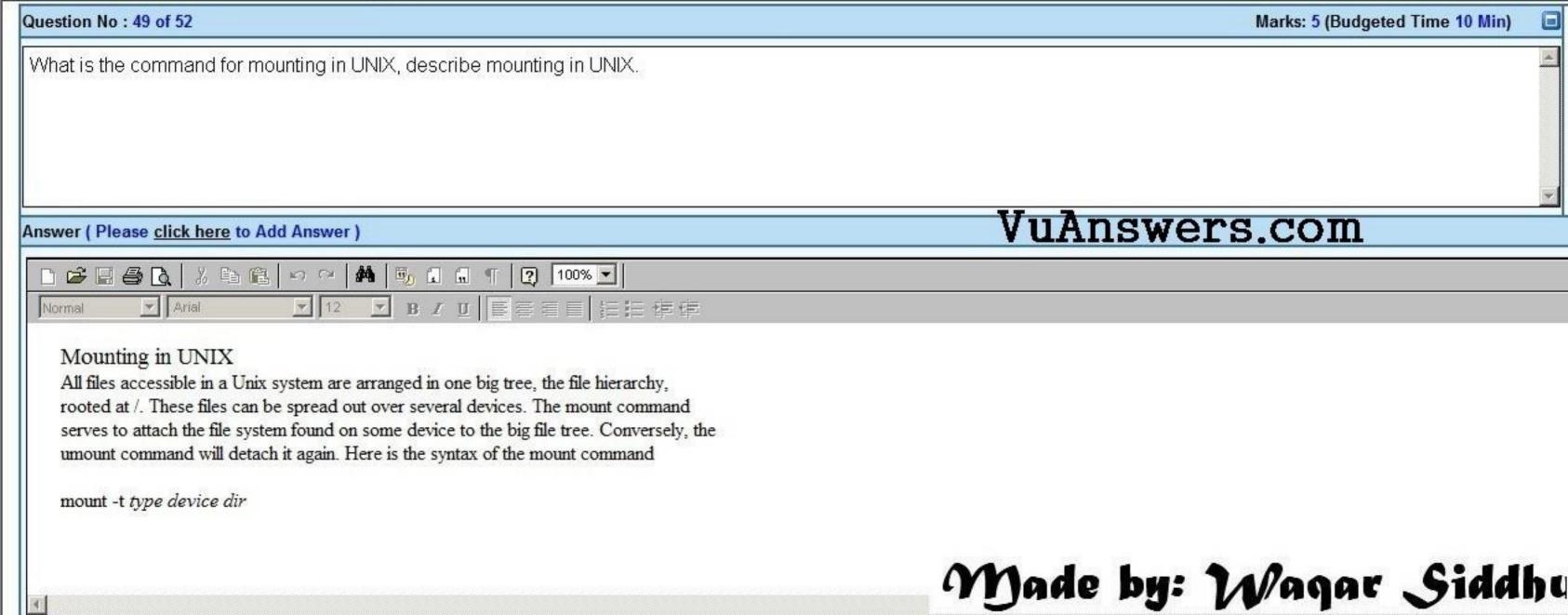
Different type of threads work in operating system, one of them is process threads and other one is kernel threads. If the kernel of the operating system does not know about these threads and the operating systems is fully aware of them and operating system does not know that these threads use either M:1 or M:N mapping. These threads are scheduled by the thread library and are not associated with any process but every thread belongs to a process and these threads are very easily managed. You need identify the type of these threads.

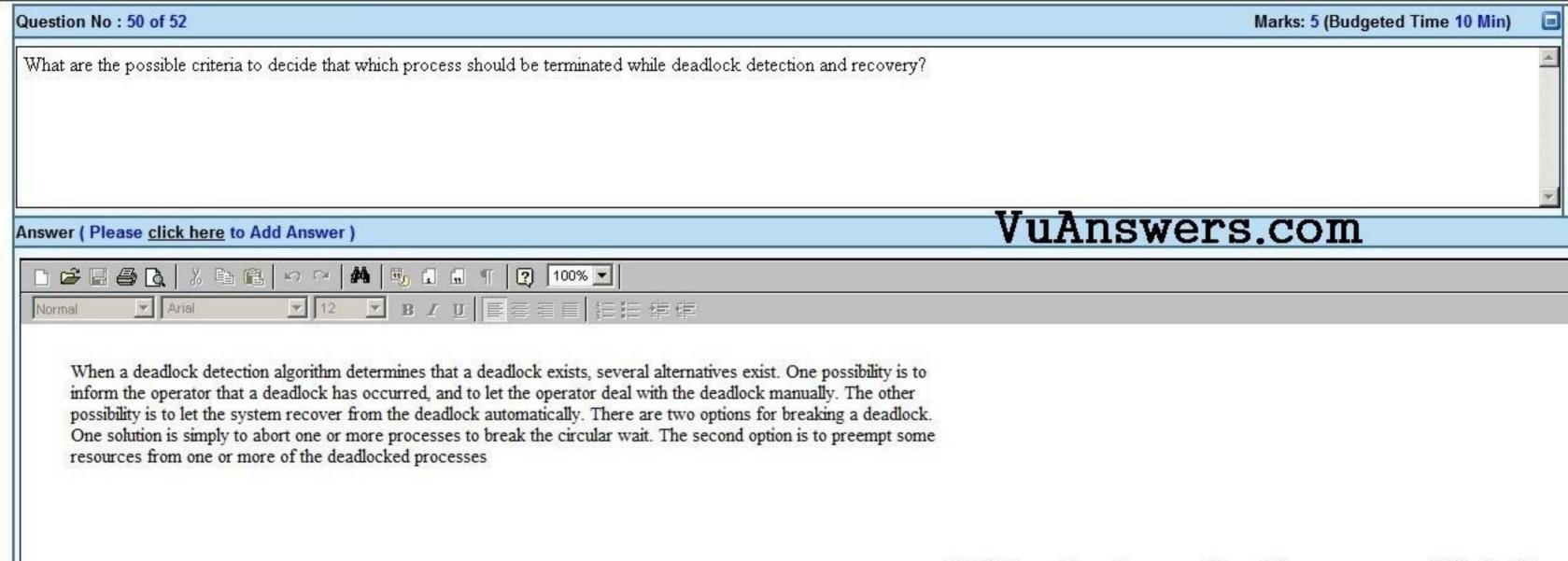
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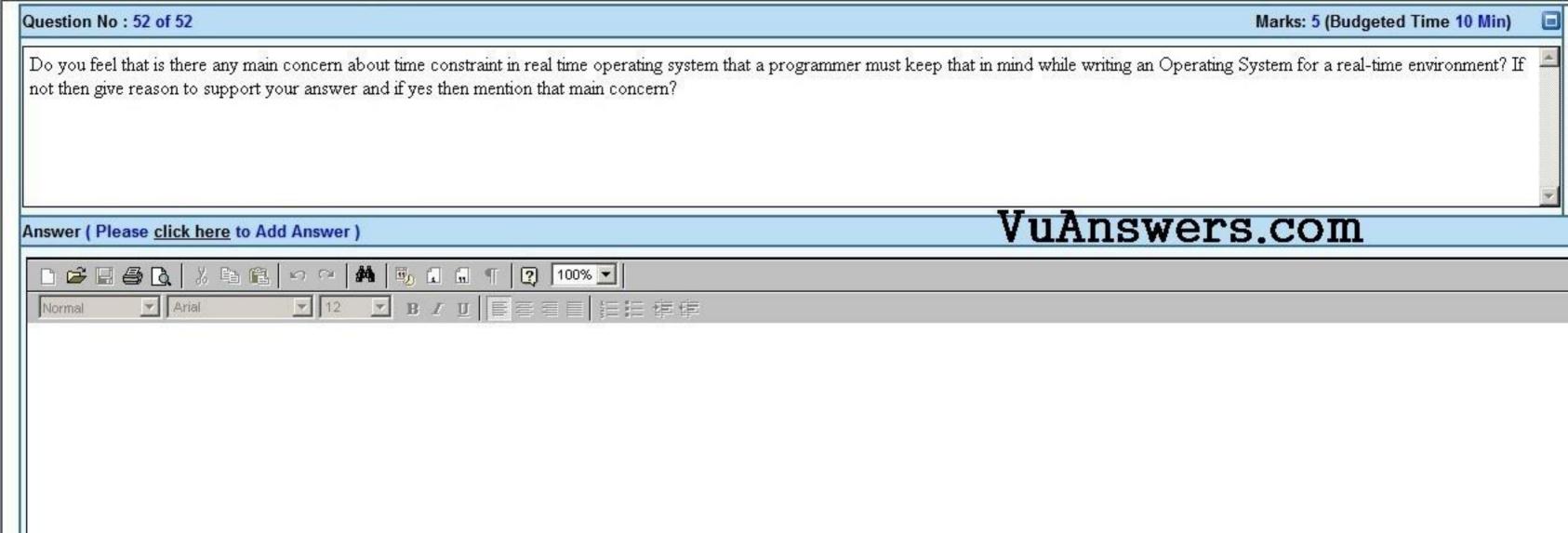
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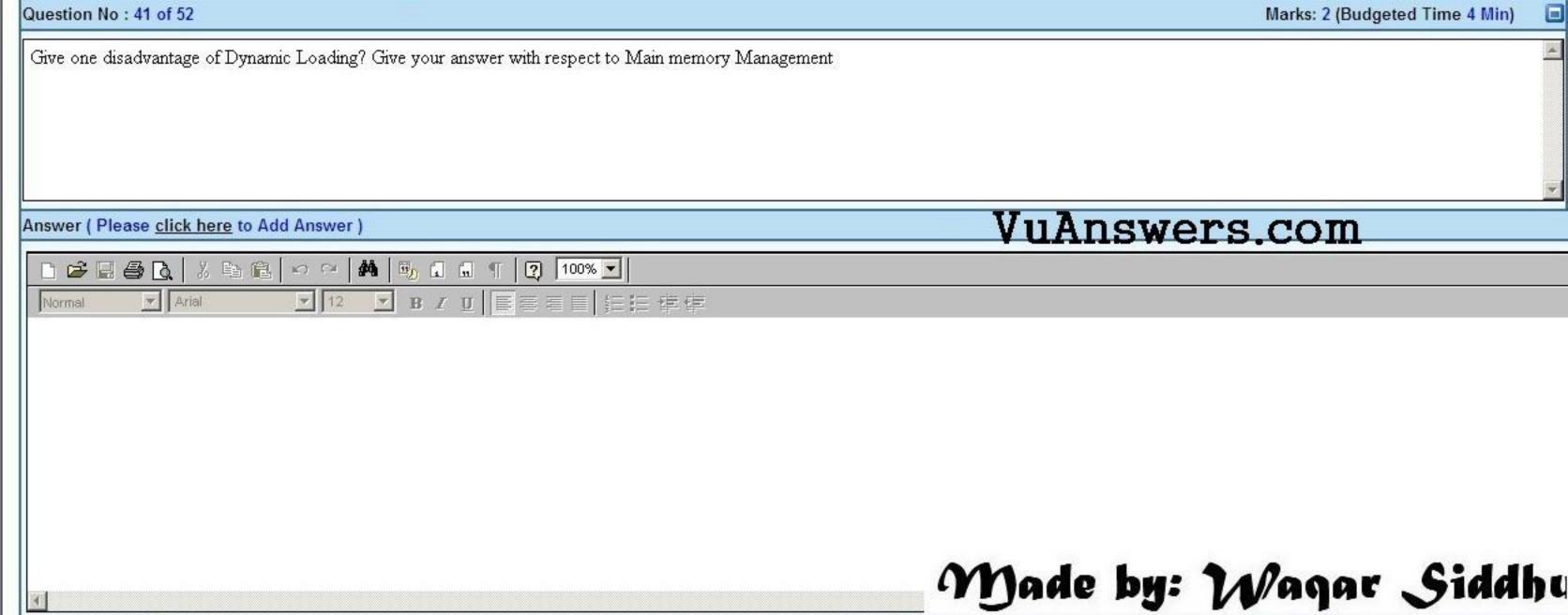
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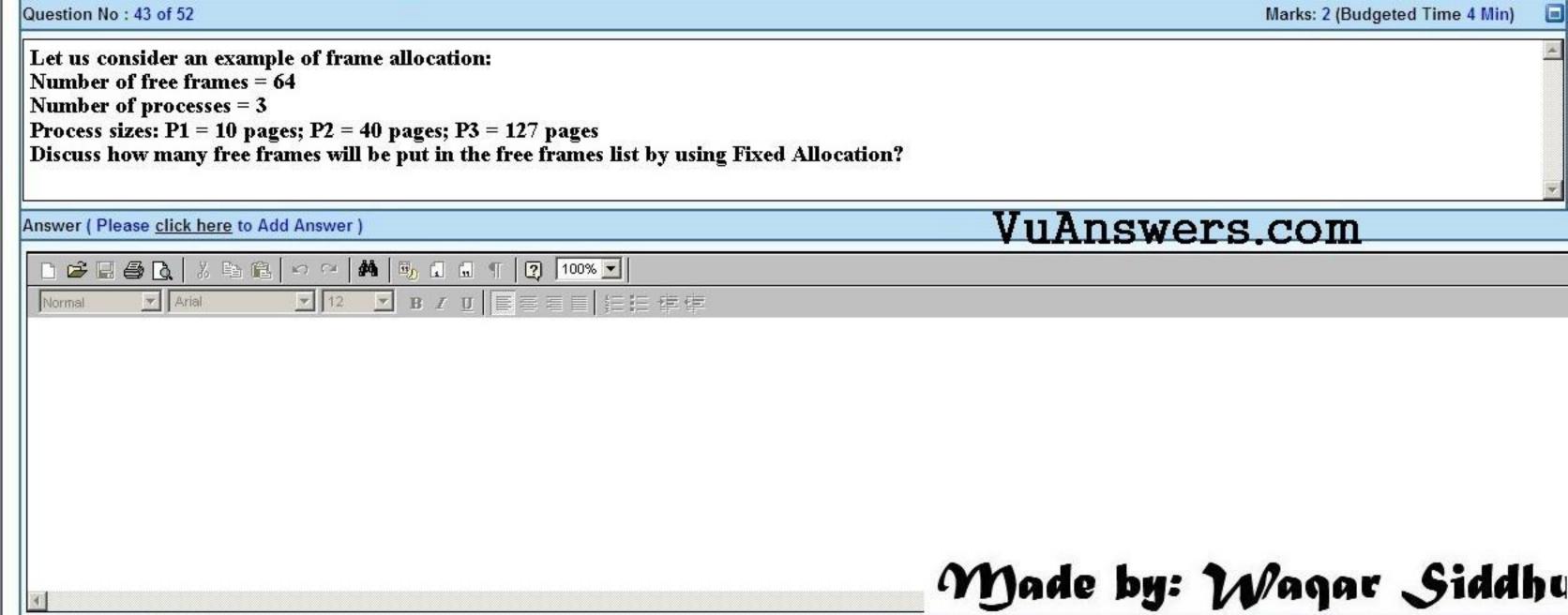
Waiting times P1 = 0; P2 = 24; P3 = 27 ② Average waiting time: (0+24+27)/3 = 17

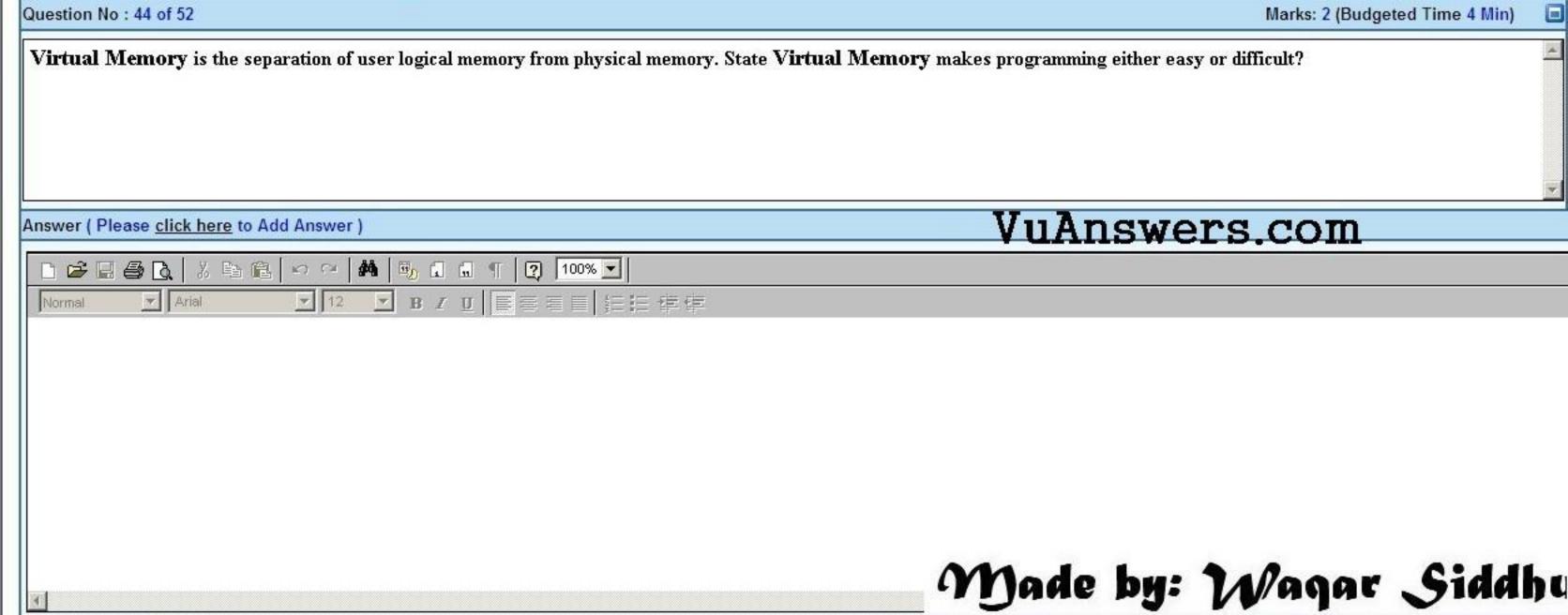
Turnaround time: The interval from the time of submission to the time of completion is the turnaround time. Turnaround time is the sum of the periods spent waiting to get into memory, waiting in the ready queue, executing on the CPU and doing I/O. We want to minimize the turnaround time

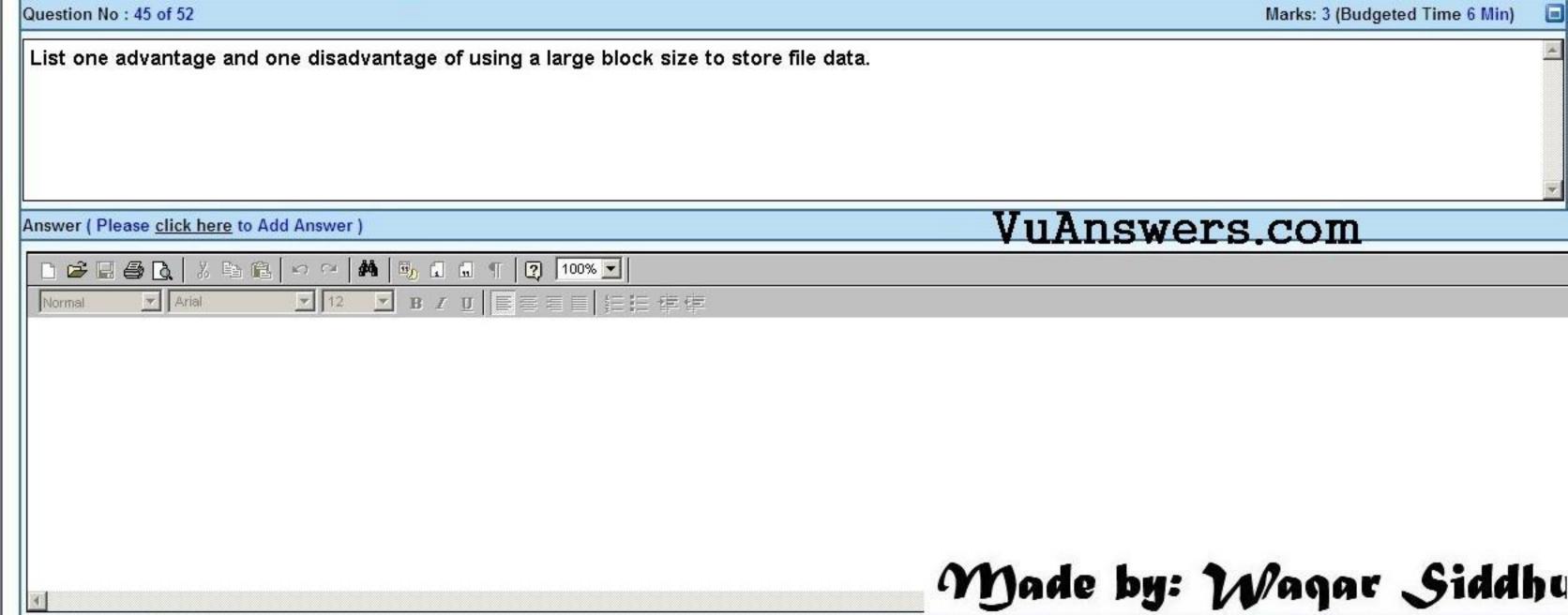






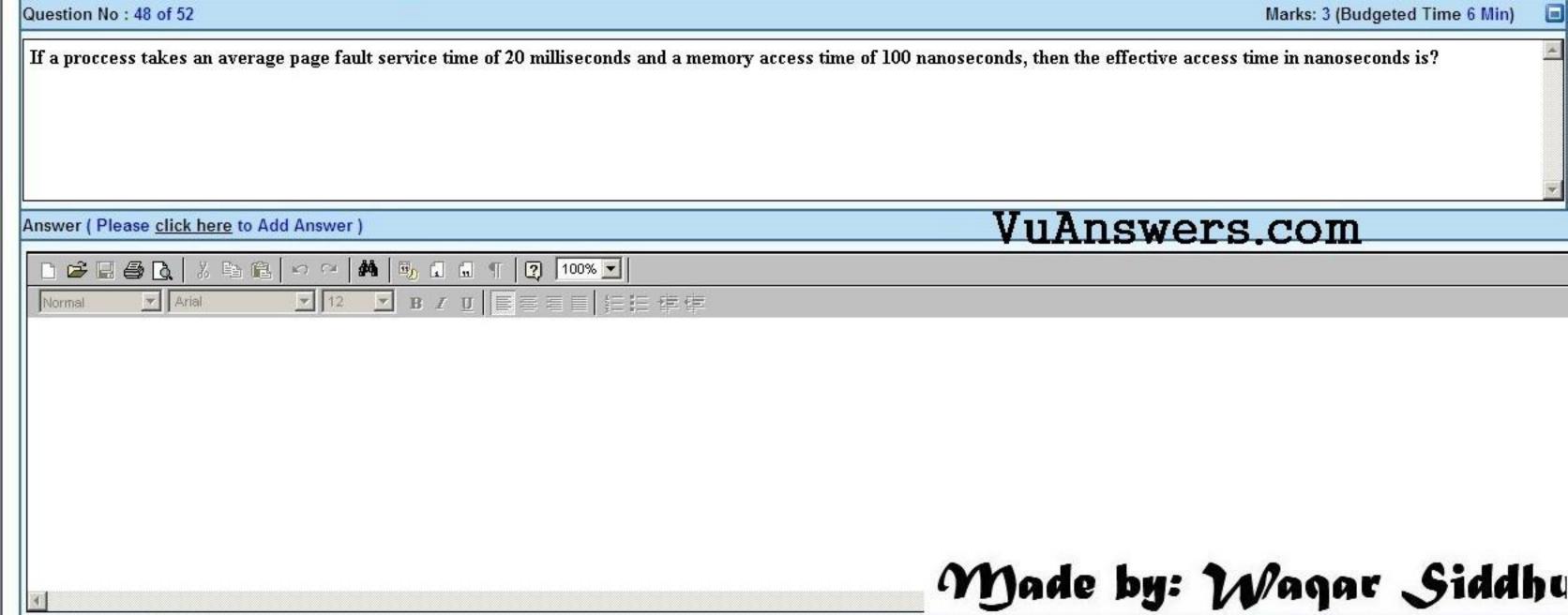


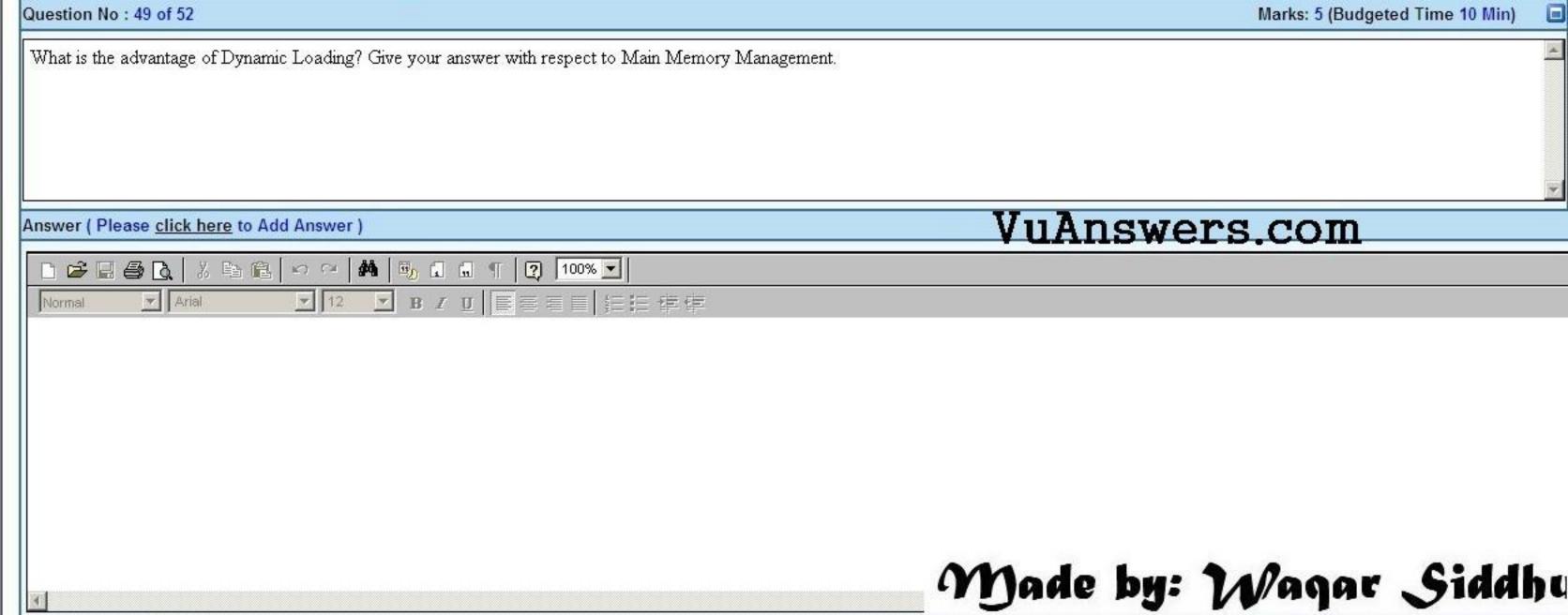




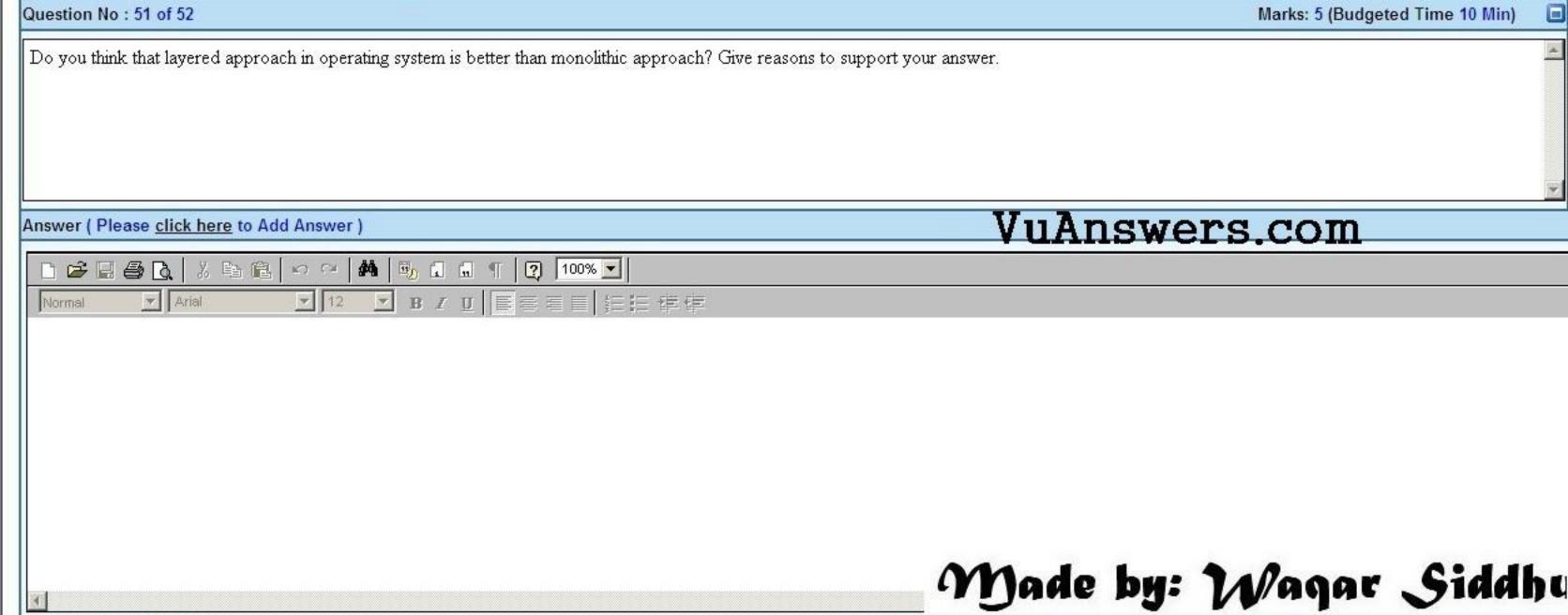




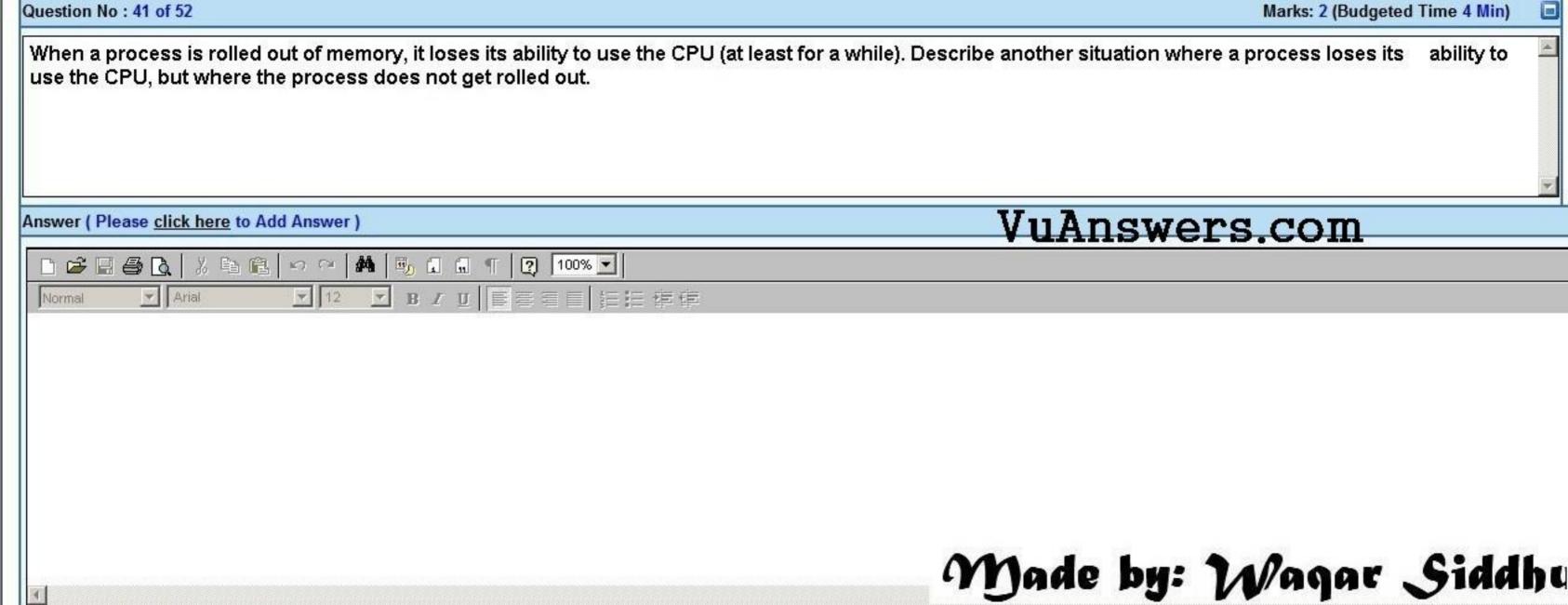




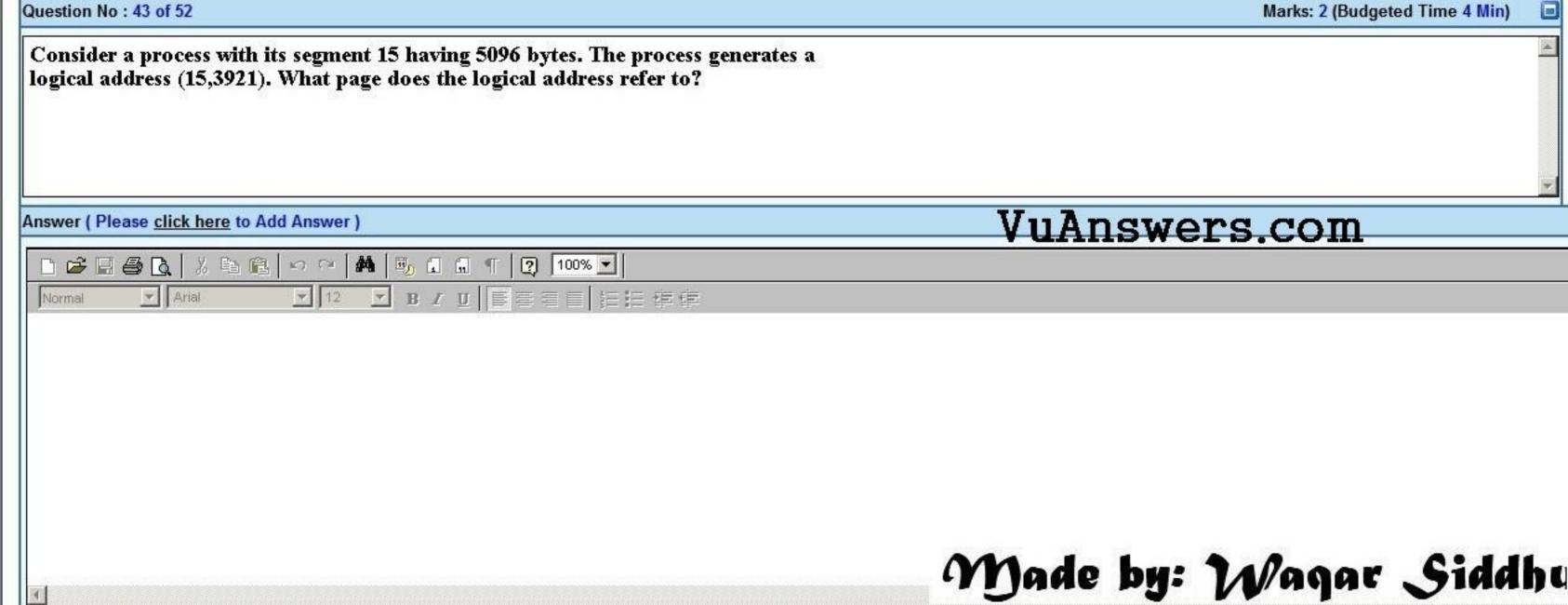


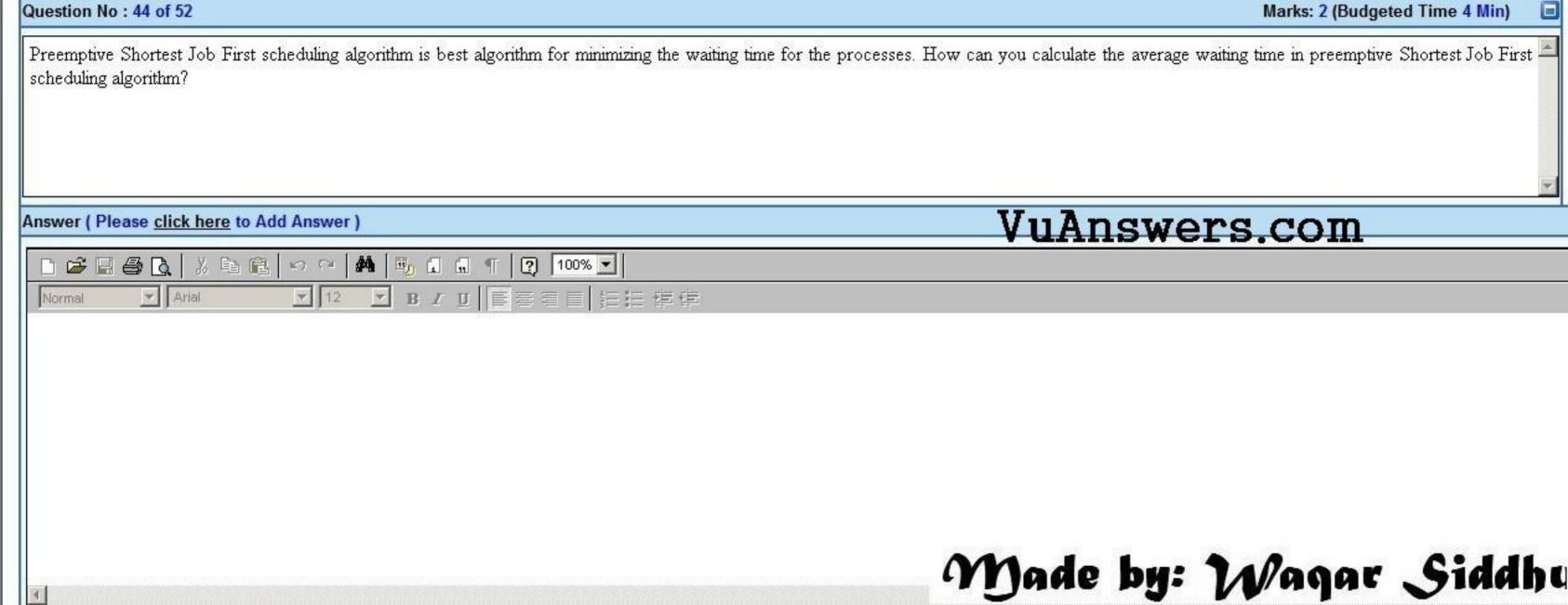












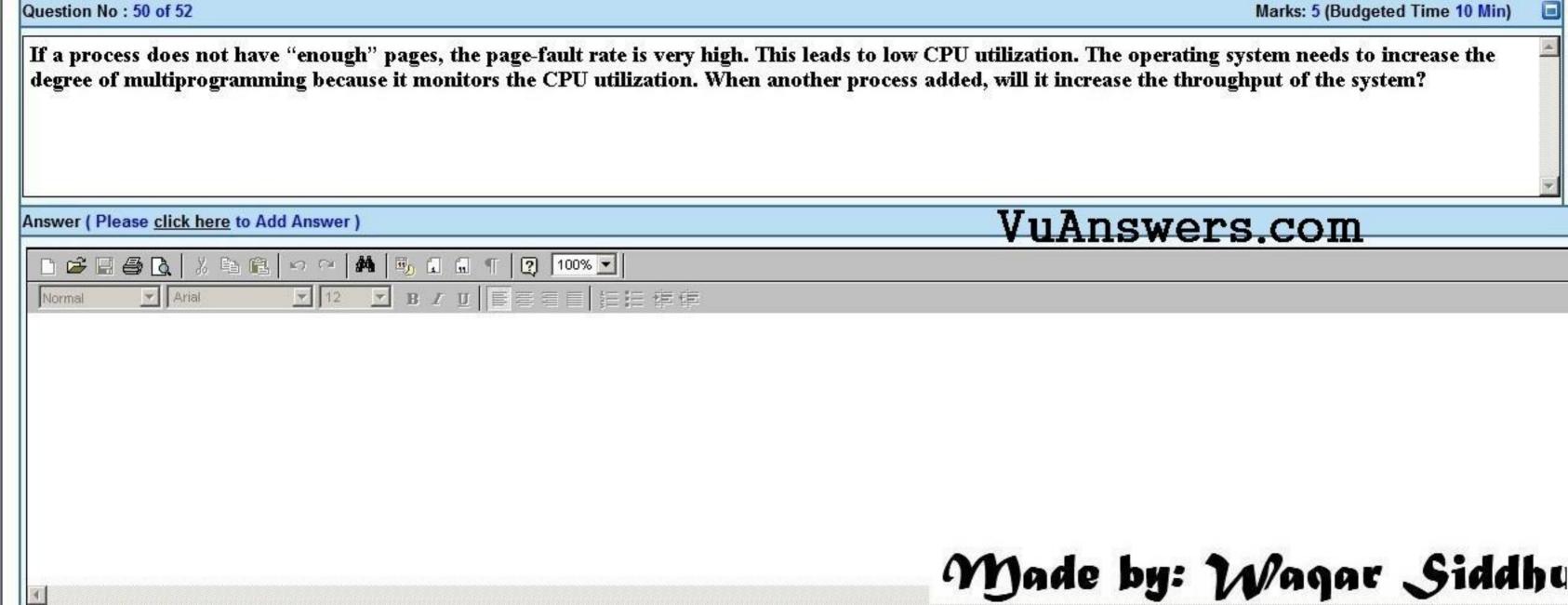


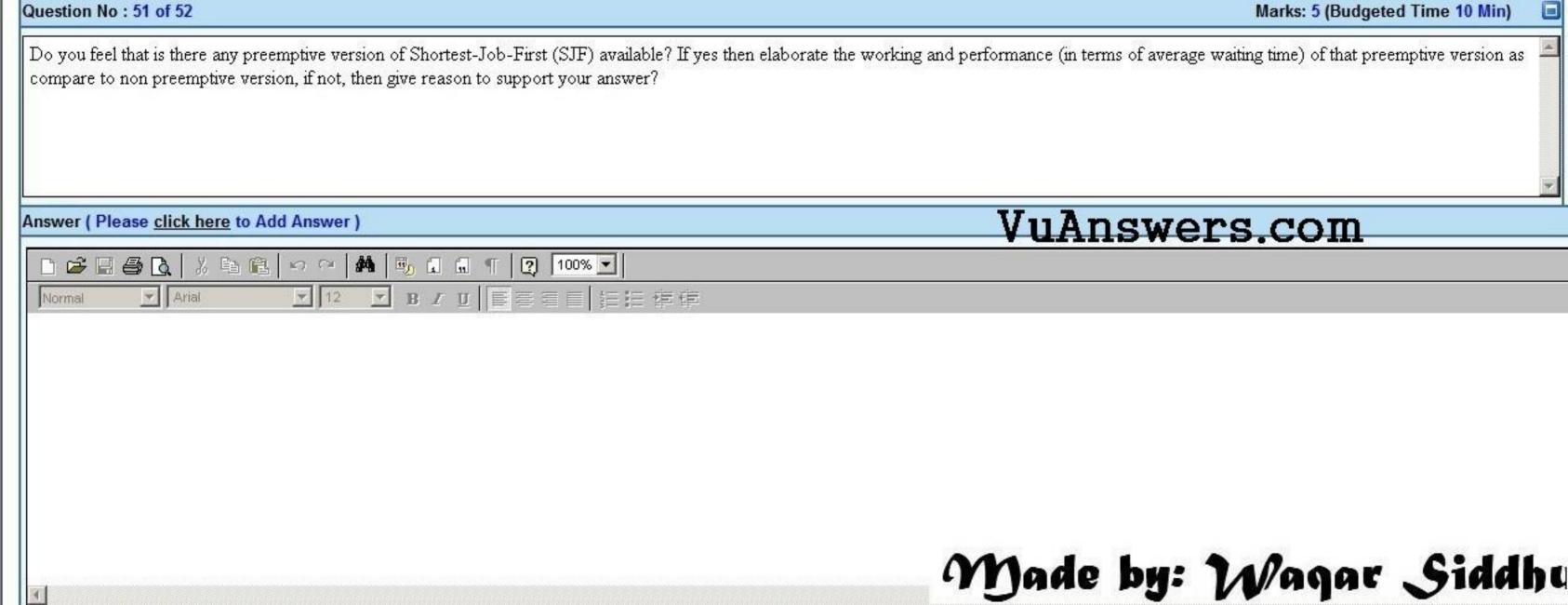


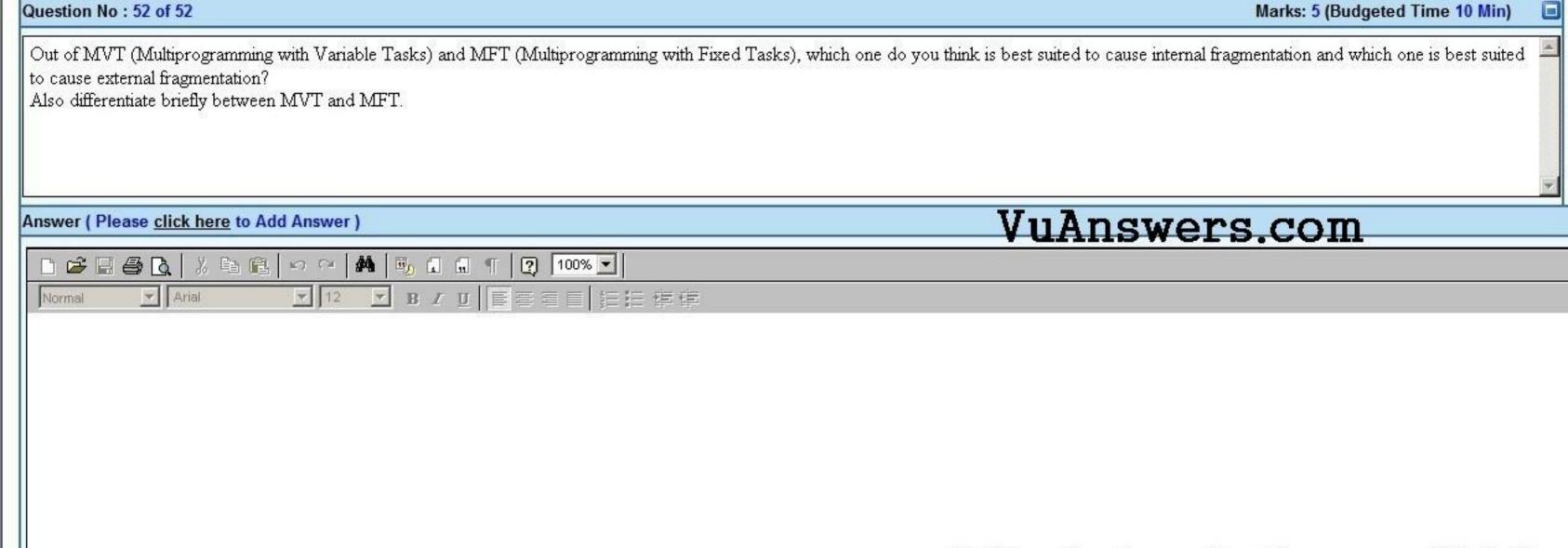






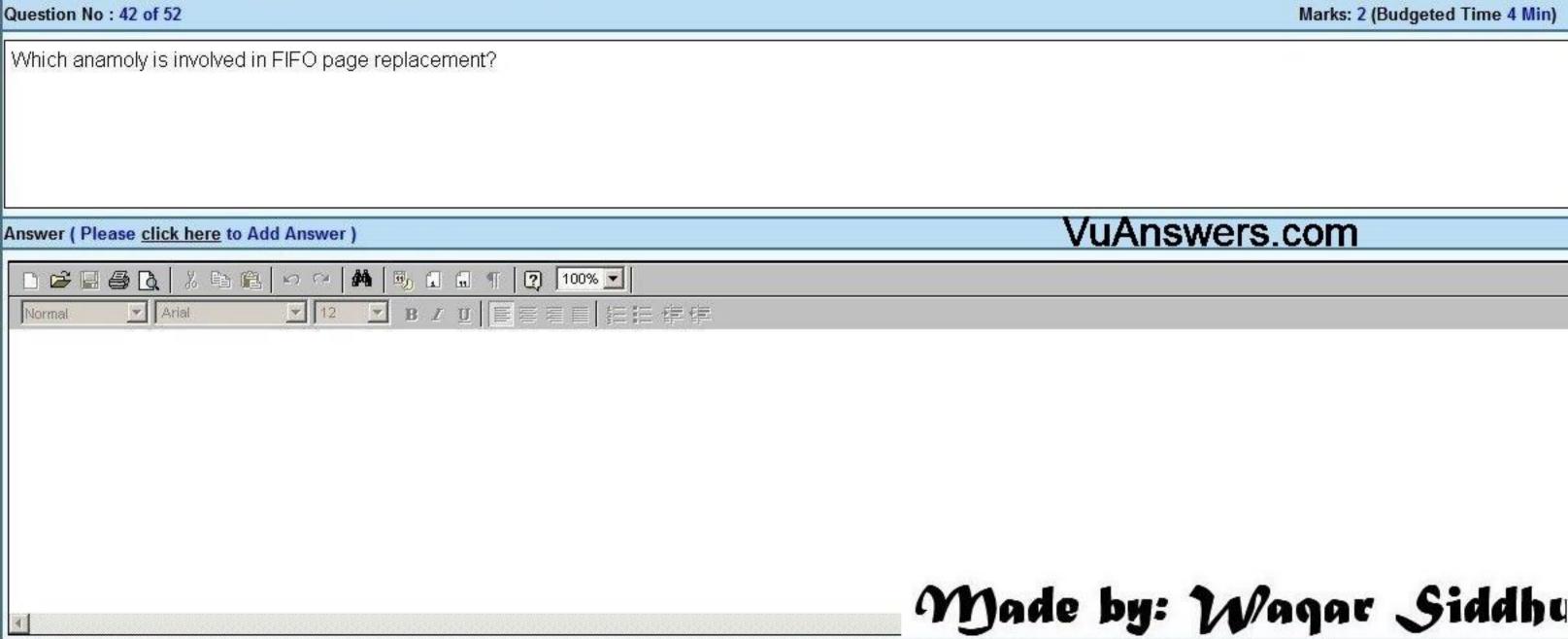


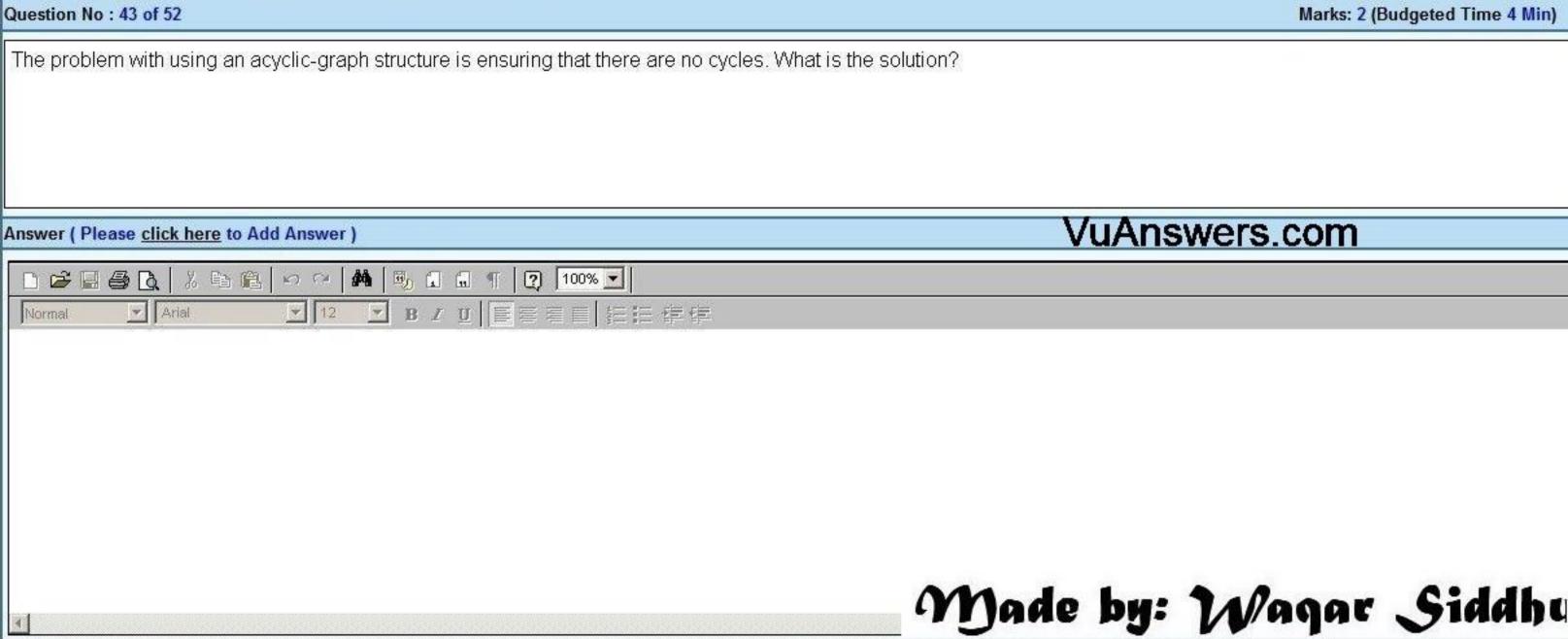




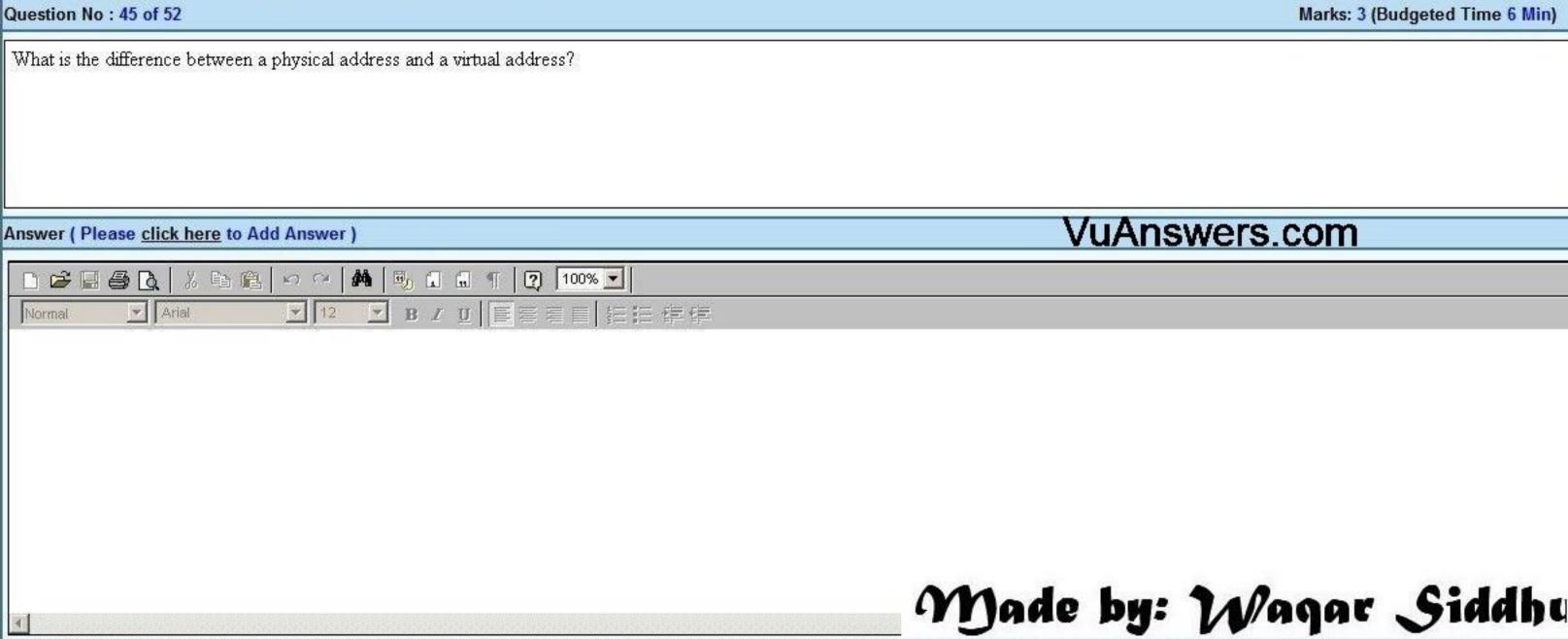
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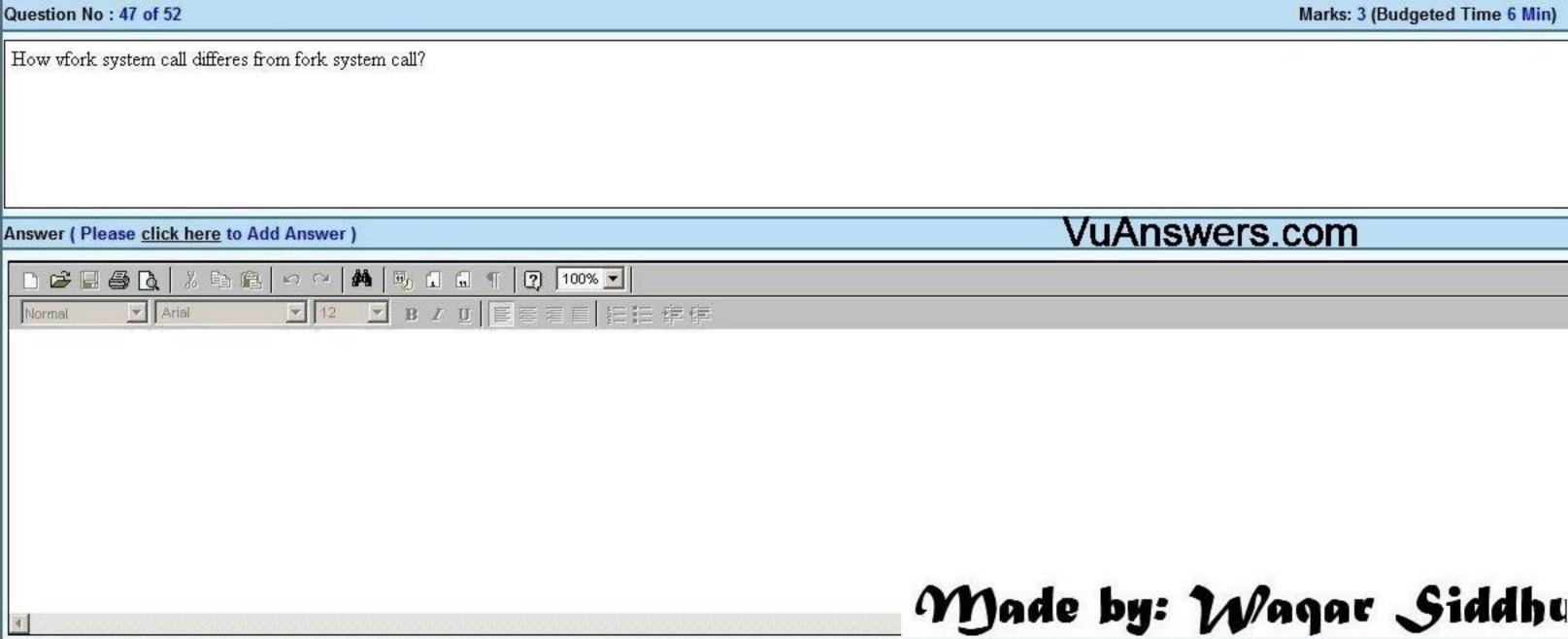


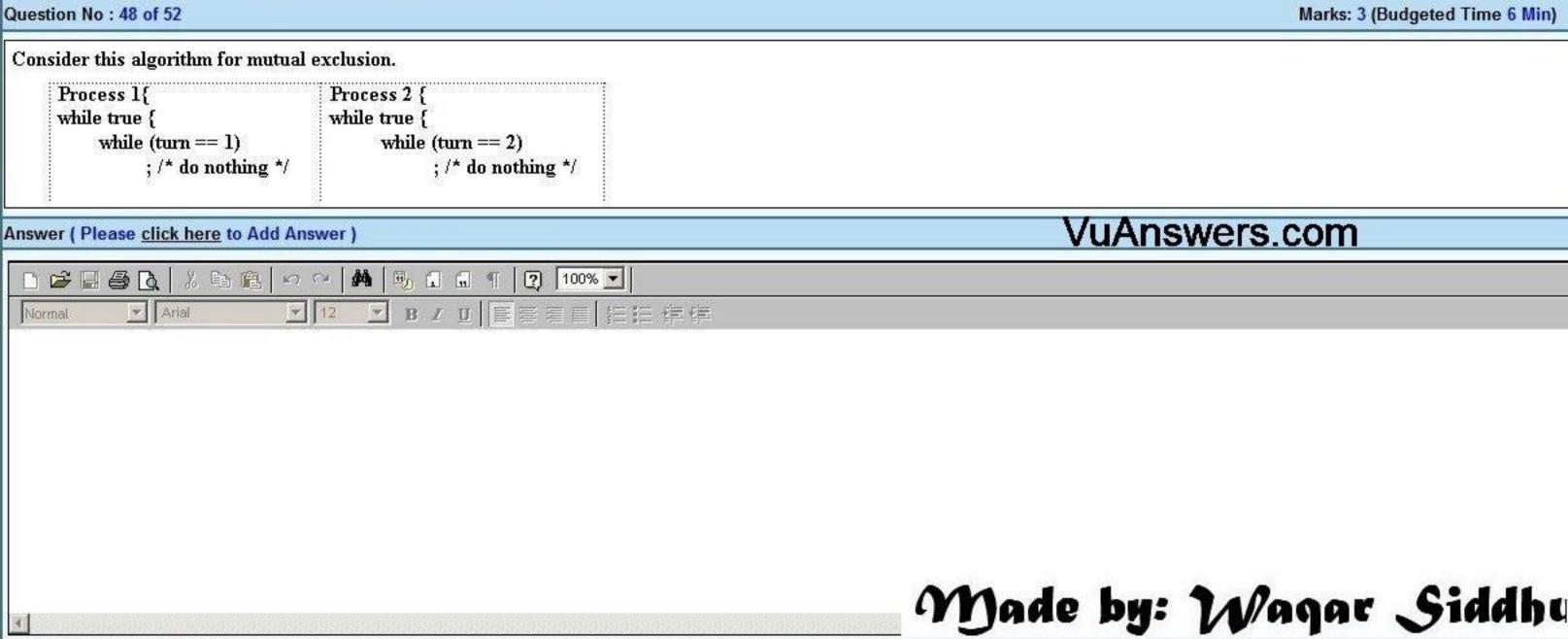


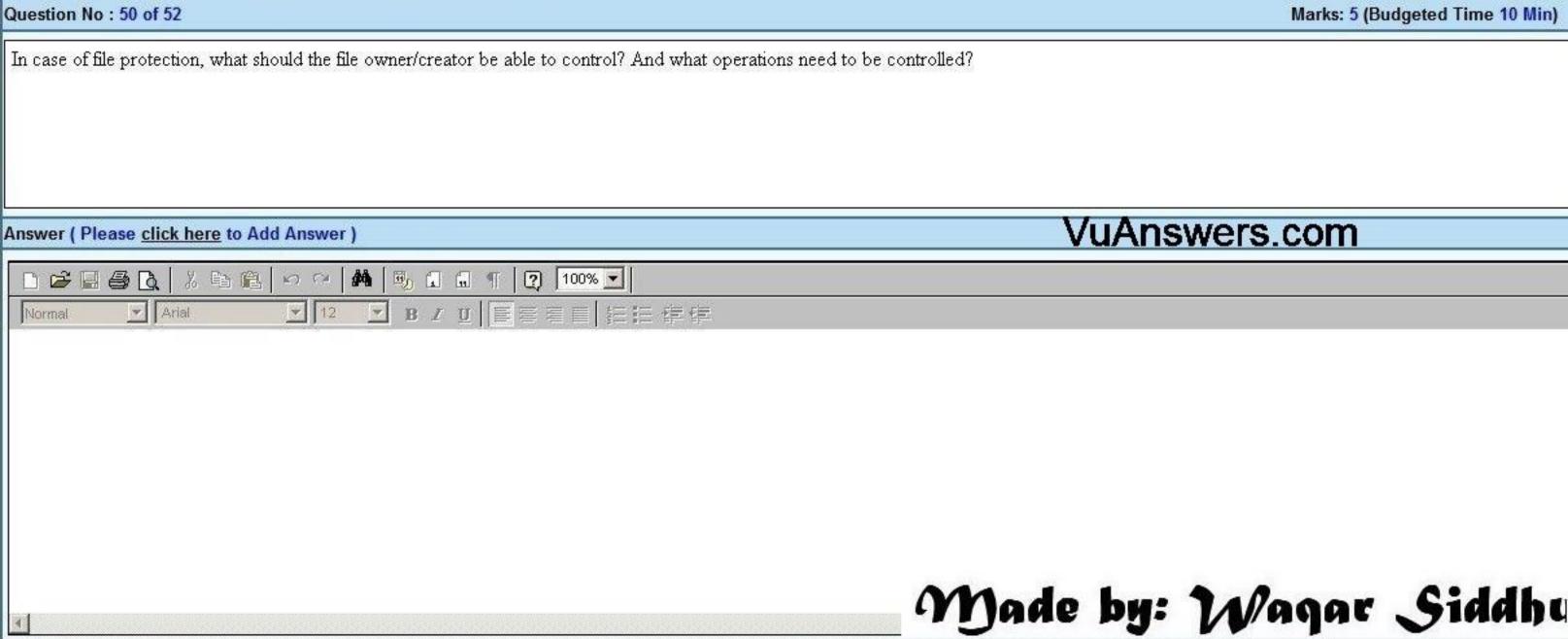


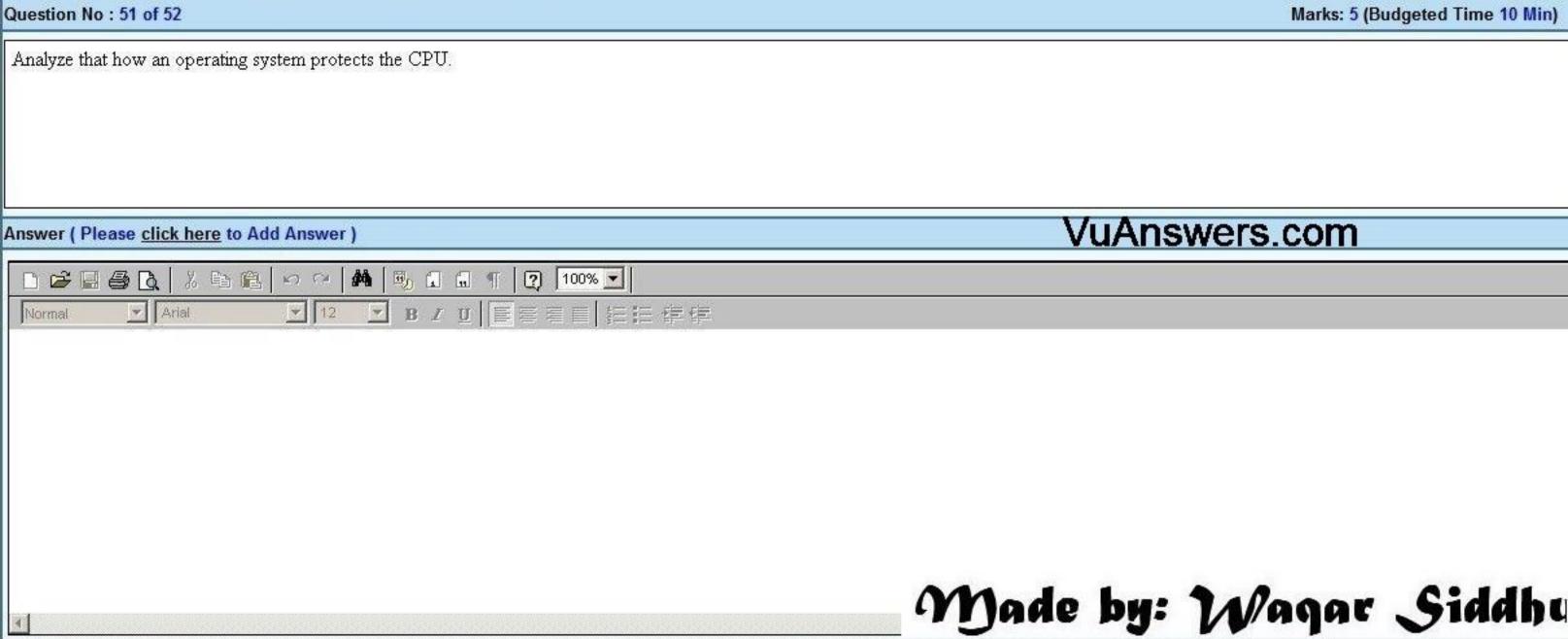








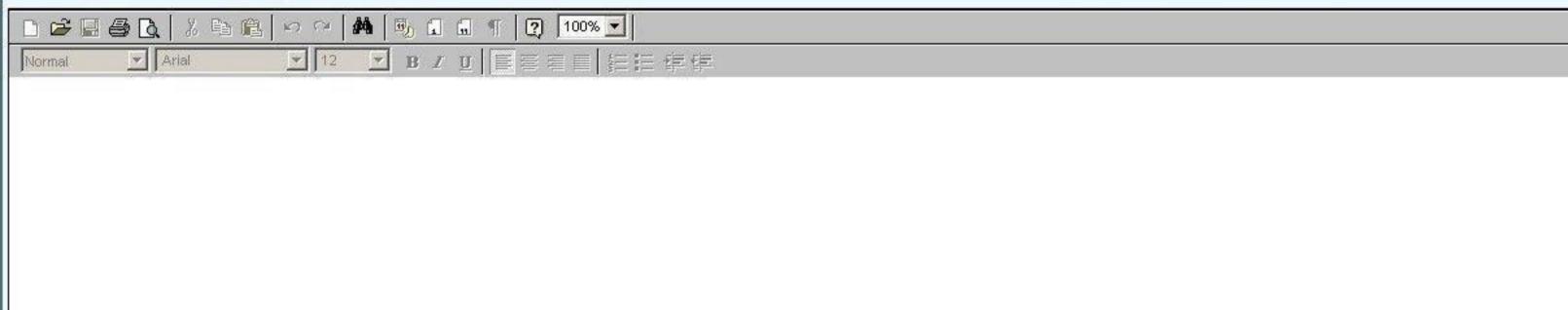




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