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## CS604 GRAND QUIZ

1. The section of code before the critical section is called .

**Entry section**

2. An operating system is easily portable between varying hardware designs in \_\_\_\_\_ structural approach.

**Micro kernels**

3. The \_\_\_\_\_ approach include the ease of extending the OS.

**Micro kernel**

4. Which of the following information is not displayed with top command?

**Number of threads in a process**

5. Processes or threads often need access to shared data and shared resources.

**Concurrent**

6. In multi-threaded process thread () take two argument, they are used to take \_\_\_\_\_ and \_\_\_\_\_.

**New thread ID, process name**

7. Cooperating processes never share any data, code, memory or state.

**False**

8. To terminate a process <ctrl-c>is pressed, which signal it actually pass to process for termination?

**SIGINT**

9. UNIX System V scheduling uses queues, which run \_\_\_\_\_ algorithm.

**Round Robin**

10. First \_\_\_\_\_ entries in Per Process File Descriptor Table are used as soon as the process is created.

**3**

11. Which part of the computer system helps in managing the file and memory management system?

**Operating System**

12. Batch programs are usually \_\_\_\_\_ programs.

**Non-interactive**

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13. Is a solution to critical section problem?

**Lamppost's bakery algorithm**

14. Which scheduling algorithm allocates the CPU first to the process that request the CPU first?

**First-come, First-served scheduling**

15. In Bakery algorithm, process are prioritized based on highest ticket number among competing processes.

**False**

16. The solution type where in critical section we use "entry section and "exit section" is called kind of .

**Software Solution**

17. How many modes are supported in operating system?

**2**

18. Which of the following is used to show the end of file in UNIX?

**Ctrl + E**

19. Scheduler selects the process from the job pool and put them in main memory.

**Long term**

20. A parent process calling \_\_\_\_\_ system call will be suspended until children-processes terminate.

**Time**

21. \_\_\_\_\_ is used to request the OS by the process to take an I/O or initiating child process.

**System call**

22. Which is not basic computing hardware?

**Compact Disc**

23. The \_\_\_\_\_ defines an operating system as a bridge between computer user and hardware for a user's convenience.

**Top-down view**

25. You can use the mv file1 file2 command to move .

**File1 to file2**

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26. \_\_\_\_\_ are used by shell commands to pass data from one shell pipeline to another, without creating temporary files.

## **Pipes**

27. \_\_\_\_\_ system call is used to create a child process.

## **Fork**

28. The kernel is a computer program that manages \_\_\_\_\_ requests from software.

## **Process**

29. The problem with priority scheduling algorithm is \_\_\_\_\_.

## **Starvation**

30. POSIX is a standard developed by \_\_\_\_\_.

## **ISO**

31. \_\_\_\_\_ command display the status of a process.

## **Ps**

32. \_\_\_\_\_ algorithm is used for solving n-process critical section problem.

## **Bakery**

33. Bounded Buffer is a buffer of \_\_\_\_\_ size.

## **Fixed**

34. The wait operation of the semaphore basically works on the basic \_\_\_\_\_ system call.

## **Block ()**

35. The priority of a process can be changed using \_\_\_\_\_ command.

## **Nice**

36. In \_\_\_\_\_ addressing, the recipient is not required to name the sender.

## **Asymmetric**

37. The priorities of processes in the \_\_\_\_\_ group remain fixed.

## **Kernel**

38. The situation in which no context switching is required in multiprocessor systems is referred to as \_\_\_\_\_.

## **Spin lock**

39. After fork() system call is made, parent and child process have their separate copy of \_\_\_\_\_.

## **File descriptors**

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40. In operating system, \_\_\_\_\_ command is used to copy files to same location or different location.

## Both Copy and CP

41. When sender never block because it has an infinite length storage area, then it means it is holding a queue of \_\_\_\_\_ capacity.

## Unbounded

42. \_\_\_\_\_ scheduling algorithm can be preemptive or non-preemptive.

## Shortest Job First

43. In indirect communication between processes P and Q \_\_\_\_\_

## There is a mailbox to help communication between P and Q

44. A process is \_\_\_\_\_ if it cannot affect or be affected by any other process executing in the system.

## Independent

45. \_\_\_\_\_ command is used to change the directory.

## cd

46. The nice value helps in assigning \_\_\_\_\_ to a process.

## Priority

47. A major problem with priority scheduling is \_\_\_\_\_.

## Starvation

48. You can have a thread within the same process by using the \_\_\_\_\_ system call.

## pthread\_join()

49. In Unix/ Linux, by default the standard output file is attached to the \_\_\_\_\_.

## Screen

50. Swapper is also termed as Short term scheduler.

## True

51. State of a process transits from running to ready because of \_\_\_\_\_.

## Interrupt

52. A solution to the critical section problem must satisfy the following requirements except \_\_\_\_\_

## Race condition

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53. The correct command for compiling C program named program.c in Linux environment is

**gcc program.c -o FirstPrgram**

54. The ready queue in RR scheduling algorithm is referred to as

**Time Quantum**

55. A \_\_\_\_\_ is an integer variable that, apart from initialization is accessible only through standard atomic operations.

**Semaphore**

56. The link between two processes P and Q to send and receive messages is called

**Communication link**

57. TestAndSet instruction is executed

**None of the mentioned**

58. As a result of <Ctrl-C>, a SIGINT signal is sent to a process, Signal number for SIGINT is

**2**

59. \_\_\_\_\_ integer shows the highest priority of a process in CPU scheduling.

**Small**

60. System calls provide the interface between a \_\_\_\_\_ and the operating system.

**Process**

61. The kernel is \_\_\_\_\_ user threads.

**Unaware of**

62. The \_\_\_\_\_ process creates two FIFOs, FIFO1 and FIFO2, and opens FIFO1 for reading and FIFO2 for writing.

**Server**

63. Which of the following statement is not true regarding the cooperating processes?

**It may effect or be affected by any other process executing in the system**

64. A Process 'A' that has finished working but its parent process has also finished its execution. In this state the process 'A' will be called as \_\_\_\_\_ process.

**Zombie**

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65. In which of the following system multiple user are allowed to used the computer simultaneously?

**Multi users**

66. When a process has undivided access to a shared piece of code then no other process can execute this code, this state is called .

**Mutual exclusion**

67. scheduling algorithm is sometimes called shortest remaining time first scheduling algorithm.

**Preemptive Shortest Job First**

68. In multilevel queue-scheduling algorithm the highest priority is given to .

**System processes**

69. A parent process calling \_\_\_\_\_ system call will be suspended until children process terminates.

**Wait**

70. The process of switching from one process to another is called latency.

**False**

71. Linux uses \_\_\_\_\_ directory to store system configuration files.

**/etc**

72. \_\_\_\_\_ processes or threads often need access to shared data and shared resources.

**Concurrent**

73. If size of a process is 376052 bytes and its smallest physical memory address is 242785. Its address space cannot exceed beyond \_\_\_\_\_

- 376053
- 376051 NOT SURE
- 618836
- 618838

74. If your processor does not have two slots empty in Per Process File Descriptor Table, then your \_\_\_\_\_ system call will fail.

**PIPE**

75. How many modes are supported in operating system?

**2**

76. The creating process is called a \_\_\_\_\_ process while the new processes are called the \_\_\_\_\_ of that process

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## Parent , Children

77. A process 'A' that has finished working but its parent has also finished its execution. In this state the process 'A' will be called as \_\_\_\_\_ process.

## ZOMBIE

78. \_\_\_\_\_ command is used to change the directory.

## CD

79. State of a process transits from running to ready because of \_\_\_\_\_.

## Interrupt

80. \_\_\_\_\_ is not a system call in Linux.

## Mkfifo

81. For reading input, which of the following system call is used?

## Read

82. Which of the following conditions must be satisfied to solve the critical section problem?

- Mutual exclusion
- Progress
- Bounded waiting
- All of the mentioned

83. The region in the memory that a process is allowed to access is known as process \_\_\_\_\_.

## Address Space

\_\_\_\_\_ scheduling algorithm is sometimes called shortest remaining time first scheduling algorithm.

## Preemptive Shortest Job First

84. A signal is an event generated to get attention of \_\_\_\_\_.

## Process

85. The \_\_\_\_\_ approach include the ease of extending the OS.

## Micro Kernel

86. OS helps manages the following except \_\_\_\_\_.

## Bus speed of the System

87. The file descriptor for Standard input (stdin) is \_\_\_\_\_.

## 0

88. Which is not a parameter of pthread\_create().

## Return Status

89. In \_\_\_\_\_ inter process communication, a sender mention the name of the recipient.

## DIRECT

90. Multi-threading model provides full concurrency.

## One-to-One



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91. \_\_\_\_\_ is used in real time operating systems.

**NON-Preemptive Scheduling**

92. Shortest remaining time first scheduling is referred to as shortest job first scheduling algorithm.

**False**

93. UNIX System V scheduling uses queues, which run \_\_\_\_\_ algorithm.

**Round Robin**

94. For undivided and uninterrupted testing and setting of semaphore, uni-processor systems tend to \_\_\_\_\_

**Disable Interrupt**

95. The section of code before the critical section is called

**Entry Section**

96. For reading input, which of the following system call is used?

**Read**

97. In Swapping technique of Memory Management, the total amount transfer time is directly proportional to the \_\_\_\_\_.

98. The address generated by the CPU, after any indexing or other addressing-mode arithmetic, is called a \_\_\_\_\_ address, and the address it gets translated to by the MMU is called a \_\_\_\_\_ address.

**Virtual, physical**

99. Deadlock can be deal with \_\_\_\_\_ ways.

**3**

100. The condition in which a set  $\{P_0, P_1 \dots P_n\}$  of waiting processes must exist such that  $P_0$  is waiting for a resource that is held by  $P_1$ ,  $P_1$  is waiting for a resource that is held by  $P_2$ , and so on,  $P_{n-1}$  is waiting for a resource held by  $P_n$ , and  $P_n$  is waiting for a resource held by  $P_0$ . This condition is known as \_\_\_\_\_.

101. The integer value of \_\_\_\_\_ semaphores can not be greater than 1.

**Binary**

102. DOS is a single user operating system.

**True**

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103. Round Robin algorithm is similar to \_\_\_\_\_ scheduling but preemption is added to switch between processes.

**First Come First Serve**

104. \_\_\_\_\_ algorithm is used in Deadlock avoidance.

**Banker's**

105. What do we name to an address that is generated by the CPU?

**Logical address**

106. The major criterion in the selection of a particular algorithm is that we want to \_\_\_\_\_.

107. If validation bit is 0, it indicates a/an \_\_\_\_\_ state of segment.

**Illegal**

108. Semaphores are used to synchronize \_\_\_\_\_ processes.

**Concurrent**

109. The collection of processes that is waiting on the disk to be brought into the memory for execution forms the \_\_\_\_\_.

**Input queue**

110. When process opens its first file explicitly it will get descriptor number \_\_\_\_\_.

**1**

111. If a process continues to fault, replacing pages, for which it then faults and brings back in right away. This high paging activity is called \_\_\_\_\_.

**thrashing**

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112. Following is NOT true about Virtual memory.

Virtual memory makes the processes to stuck when the collective size of all the processes becomes greater than the size of main memory.

113. A dashed line is used to represent a \_\_\_\_\_ in Resource Allocation Graph.

114. Following is not the classical problem of synchronization.

115. Which part of the computer system helps in managing the file and memory management system?

Operating System

116. The \_\_\_\_\_ is a single program that produces an object file.

Compiler

117. \_\_\_\_\_ keep in memory only those instructions and data that are needed at any given time.

118. Physical memory is broken down into fixed-sized blocks, called \_\_\_\_\_ and Logical memory is divided into blocks of the same size, called \_\_\_\_\_.

Frames, pages

119. Shared libraries and kernel modules are stored in \_\_\_\_\_ directory.

/lib

120. To eliminate external fragmentation in segmentation the scheme used is \_\_\_\_\_.

121. The nice value helps in assigning \_\_\_\_\_ to a process.

122. You can use the mv file1 file2 command to move \_\_\_\_\_.

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file1 to file2

123. What do we name to an address that is loaded into the memory-address register of the memory?

124. A solution to the critical section problem must satisfy the following requirements except

Race Condition

125. \_\_\_\_\_ is a piece of code in a cooperating process in which the process may updates shared data (variable, file, database, etc.)

Critical Section

126. I/O instructions are Privileged instruction.

127. Main memory is \_\_\_\_\_ memory.

Volatile

128. Which command display permissions and some other attributes for prog1.c in your current directory?

Page offset

129. Deadlock detection and recovery technique is exactly similar to deadlock avoidance technique to handle deadlock in the system.

130. \_\_\_\_\_ indicates size of the page table.

Page offset

131. Banker's algorithm is used for \_\_\_\_\_.

132. Address Binding will be at \_\_\_\_\_ in Multiprogramming with Fixed Tasks (MFT)

133. A process is said to be in critical section if it executes code that manipulates shared data.

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**True**

134. Linux OS can support multiple users at a time

135. The set of all physical addresses corresponding to the logical addresses is a \_\_\_\_\_ of the process.

**Physical address space**

136. When a \_\_\_\_\_ link is created, a directory entry for the existing file is created

**Hard**

137. The size of pages and frames are same in logical memory and physical memory respectively.

138. If a system is not in a safe state, there can be NO deadlocks.

**False**

139. \_\_\_\_\_ consists of a large array of words or bytes, each with its own address.

**Memory**

140. \_\_\_\_\_ command is used to change the directory.

**cd**

141. The segment table maps the \_\_\_\_\_ to physical addresses.

142. If a system is not in a safe state, there can be no deadlocks.

**False**

143. The logical address of Intel 80386 is \_\_\_\_\_.

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144. The main memory is usually divided into partitions, one for \_\_\_\_\_ and other for \_\_\_\_\_.

145. When the address used in a program gets converted to an actual physical RAM address, it is called \_\_\_\_\_.

146. Banker's algorithm is used for \_\_\_\_\_.

## Deadlock avoidance

147. Deadlock \_\_\_\_\_ provides a set of methods for ensuring that at least one of the necessary conditions cannot hold.

## Prevention

148. A modification of free-list approach in free space management is to store the addresses of n free blocks in the first free block, known as \_\_\_\_\_.

## grouping

149. The process id returned to the child process after successful fork system call execution is \_\_\_\_\_.

0

150. A parent process calling \_\_\_\_\_ system call will be suspended until children process terminates.

## exit

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151. Optimal Page Replacement Algorithm provides a benchmark in assessing other page replacement algorithms.

152. An acyclic graph does not allow directories to have shared subdirectories and files.

False

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